

Property Owners Insurance

KEY COVER FEATURES: Buildings & Contents • Unoccupied Property

• Landlords' Liability



james & lindsay

We will help you find the right Property Owners Insurance policy, so you can be confident that your property remains protected. Whether you're looking to insure residential property, commercial property or unoccupied property, we're here to help.

Property Owners Insurance



Whether you're looking to insure a single residential property or a large and diverse property portfolio, we could help ensure your assets have the right protection in place with Property Owners Insurance that's tailored to your needs.

We'll build a bespoke policy around your property so you can be sure you have the appropriate cover in place to support you should you need it.

Available covers include:

- Material damage cover for buildings and/or contents
- Unoccupied property insurance
- Landlords' liability
- Commercial liability
- Loss of rental income
- Alternative accommodation

Whatever your Property Insurance needs, we'll search the market on your behalf to deliver you with cover that's built around you. To find out more, get in touch with James & Lindsay today.

About James & Lindsay

At James & Lindsay, we have provided our customers with products that protect them when they need it most for over 80 years and it's our personal and traditional approach to broking that continues to drive us today.

Whether you're looking for a cost-effective policy, a bespoke level of cover, or an all-encompassing product, we will work with you to provide insurance solutions that are suitable, flexible and all-inclusive.

Don't be misguided by cheap but limited deals and over-complicated policies. Contact James & Lindsay today and discover a service that is simple, proven and unique.

CONTACT US

For more information, please get in touch:

T: 01206 761111 E: info@jameslindsay.co.uk W: www.jameslindsay.co.uk

201 Shrub End Road, Colchester, CO3 4RH

Authorised and regulated by the Financial Conduct authority